

EQUIPMENT:

Bibs (one between two), mixture of coloured hoops, bean bags, quoits.

How can you change direction quickly when running?

Yr 2

I can change direction when running, with some control

I can change direction and the position of my body, when running with control

At speed, I can change direction and the position of my body quickly with good control

Starter Activity
Read pages 20-23

Warm up: Treasure Hunt

Children find a space and listen to the teacher's instructions. Place 30 bean bags around the area.

Find the treasure: Jog around changing direction looking for treasure.

Stepping stones: Hop on one leg

Dig for the treasure: Pretend to dig.

Fill your pockets: Bend down and pick up treasure and put in imaginary pockets.

Pirates are coming: Crouch down small to hide.

Happy Pirates: Skip around in any direction

Catch the treasure: Pick up a bean bag. Throw and catch 3 times

Activity 1: Swim to the island

Book reference:

A pirate is trying to steal Freddy's treasure from his pocket.

Play this as a whole class.

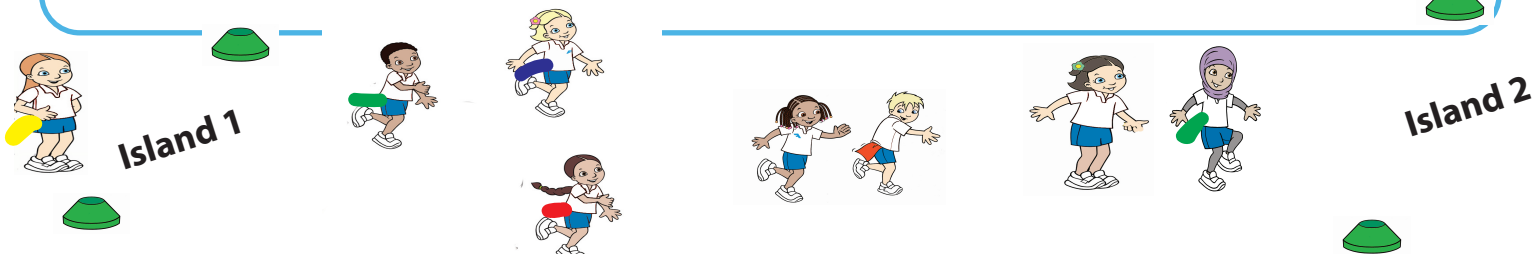
Split the class into four groups Red pirates, Blue pirates, Green pirates, Yellow pirates - they all have a bib in the back of their shorts. (or you can use Rugby tags). Choose 2 children to be the sharks

All pirates start on Island 1.

1. Teacher calls "Yellow pirates" they have to run to the other side without getting their treasure (bib taken off of them)
2. If they get tagged they join the sharks in the middle.
3. Teacher calls the different colours to swim across the island.

Safety: Ensure there is enough space for this activity and children look where they are going.

Linking Learning: Remember to change direction you need to push off your feet- you did this in the diamonds and coins game.



ACTIVITY 2: Bury the Treasure in pairs'

Set up: 2v2

- **Red Beard Pirate** v **Blue Beard Pirate**.
- 4 cones and 1 ball

Rules:

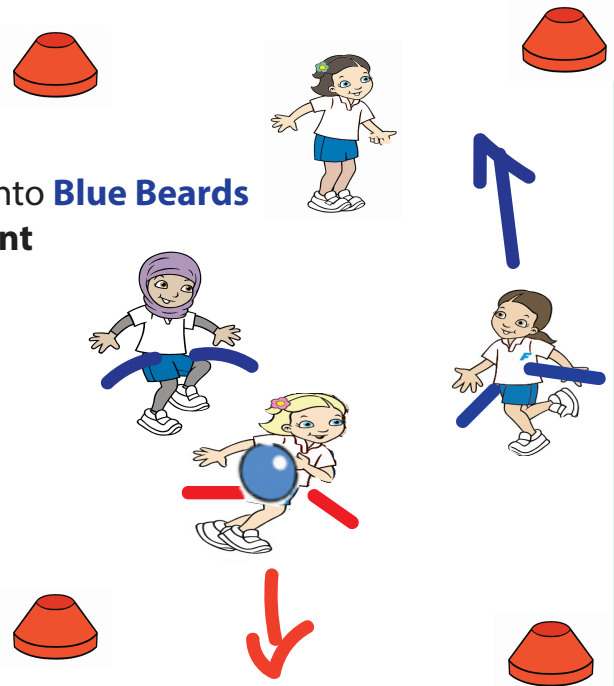
- 1) **Red Beard Pirates** is to try and get the ball onto **Blue Beards island (between ANY cones) to score a point**

Must place ball down with 2 hands!!

- 2) **Blue Beard** is to try and stop **Red Beard** by getting their tag belt and calling "tag"

- 3) **Swap over**

Make it easier: Make the area (line) larger



Activity 3: Read the end of the story

Teacher to finish the lesson by reading the end of the story (pages 24 to 28).
Q & A – What can you see is happening to Freddy's trainers on pages 24 and 25?

Cool Down: Sleeping Pirates. Children lie down and pretend they are asleep. When teacher calls 'Flashing Trainers' children to start stretching and then wake up.

Did they think Freddy's adventure was real?

What did you enjoy about Freddy Future's pirate adventure?

Next lesson: Freddy Future's pirate challenge!