Learning Intention: How can you show expression when dancing?

Physical Development (Gross Motor Skill ELG) :

Negotiate space and obstacles safely; with consideration for themselves and others.

Demonstrate strength, balance and co-ordination.

Move energetically, such as dancing, running, jumping, hopping and skipping

WARM UP:

Warm-up: Super Hero Set Dance Video **Music: Track 2** Children to warm up following the superhero warm up video

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Teacher to ask children when these are used.

Resources:

Move energetically- Dancing

Sound flashcards: POW, ZAP etc. Suggested Music: Track 2 Track 3

EARLY YEARS

ACTIVITY 1: Super Powers!	
Children walk around and react to commands e.g.	
Superhero's unite: come together in a big class circle and hold hands Duck and cover: stop and squat down Freeze -ray: freeze in a position X-Ray specs: hands to eyes and search around TP: To increase the heat rate, the walk can progress to a gallop or jog and the time commands gets shorter.	in between
Music: Track 3	Negotiate Space
CTIVITY 2: Supersonic Sounds!	
hildren discuss sounds e.g. Zap, Pow, Zoom, Whizz, Stomp, Whoosh etc.	

ACTIVITY 3: Supersonic Fun! (Expressing sounds through actions.) & Move energetically- Dancing

- 1. Teacher holds up each flashcard one at a time and children explore ways of moving to them
- 2. Teacher and children create a sequence of one move for each flashcard. Practice over several times to gain confidence with the movements.
- 3. Teacher plays a memory re-call game by this time holding up the flashcard and the children try to remember the movements on their own.

TP: Encourage children to express the words in the way they perform their actions.

E.G. Whoosh = light and graceful POW = Sharp and quick

Safety: remind children when moving around to look out for their friends Music: Track 3

ACTIVITY 4: Supersonic Battle (Creating a pair sequence) Move energetically- Dancing

Music: Track 3

- 1. Children work in their pairs and choose four favourite movements.
- 2. They stand opposite each other and label themselves A and B
- 3. They can send their moves to each other (like a superhero battle) e.g. Child A sends Child B their POW move, then child B Sends Child A the POW move back....and so on, until all four moves have been performed.
- 5. Let music play, so the children can practise and set to the music.

TP: Remind children to express the words they have chosen in the way they perform their actions.

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Move energetically-Dancing

Make it easier – decrease the number of moves Make it harder – add more moves

ACTIVITY 5: Supersonic Show! Dance Performance.

Music: Track 3

1. Split the class into two. One half to dance and the others to watch.

2. Teacher to spread out the pairs and count them in to the music.

3. Children can be mini-coaches and give feedback to the performers. What did they like about

the performance? Who had the best canon? Who expressed the sounds well?

4. Swap over.

COOL DOWN

Walk around fast to slow bringing down their heart rates. Teacher uses the command 'Duck and cover' from the warm-up. The children slowly sink down into a ball when they hear this.

PLENARY

What did they like best about creating a superhero battle today? What was their favourite battle move and why?

