INDOOR ATHLETICS LESSON 4

Year 2

Learning Intention: How can you improve your jumping skills?

Yr2

I can bend my knees and push off when jumping
I can bend my knees and swing my arms to take off when jumping
when perfoming the standing long jump
I can lean forward, swing my arms and bend my knees to gain a good
distance when jumping

EOUIPMENT:

Throw down strips
Throw down spots
Bean Bags
Quiots (or something similar)
Stopwatches

WARM UP: Explorers

Explorers. Teacher calls out the name of an animal or creature that jumps eg: frog, rabbit, horse jumping over a hedge, penguins jumping into the water...

When teacher calls **'EXPLORERS'**, children FREEZE as if they are looking through binoculars.

Can the children think of some different animals or insects- e.g spider walk

SET UP:

Organisation

- Set up the six activity stations (same as last lesson)
- Split the children into equal groups, one group starting at each station.
- Children to attempt the activity at their stations (3-4 minutes per station).

STATION 1-Hop



TP: Bend your leg and push off from your toes in take off : look forward

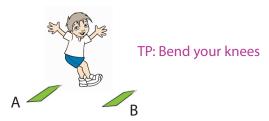
- 1. Team lines up behind the spot
- 2. Each member of the team takes it in turn to hop, collect a bean bag and return it to their group.

Make sure when they pick up and put down the bean bag they balance on one leg

3. Number of bean bags = total score

Make it easier: Pick up the bean without balancing

STATION 2 - Jump over the river



TP: Throw your arms forward when you jump this will help you jump further

- 1. In pairs, find 2 spots/strips take it in turns
- 2. Jump from (A) to the throw down strip (B)
- 3. Turn around and jump back to the throw down strip (A)
- 3. Count to 10, then swap over.

Make it harder: Move the throw down strips further apart.

Linking learning: What activity is this similar too? Standing long jump- two feet to two feet.

STATION 3-Leaping



TP: Use your arms to help you gain more distance when leaping

- 1. Team lines up behind the spot
- 2. Each member of the team takes it in turns to leap to the cone and touch the spot. Leap back again
- 3. Each shuttle = 1 pt.

Challenge:

What is the least amount of leaps you can there and back?

STATION 4--Standing long jump



TP: Lean forward, swing arms and bend knees

- 1. Team lines up behind the spot
- 2. Each member of the team takes it in turn to jump as far as they can
- 3. Children get bronze for nearest cone, silver for middle, gold for furthest
- 4. If scoring: 1pt = bronze, 2pt = silver, 3pt = gold.

Make it harder: move the cones further apart

STATION 5-Kangaroo jump



TP: Bend knees and push off

STATION 6-Speed Bounce fun





- 1. Team lines up behind the throw-down spot
- 2. Each member of the team takes it in turn to kangaroo hop, collect a bean bag/soft toy, put it in their pouch (t-shirt) and return it to their team
- 3. 'High-five' the next person to go
- 4. How many shuttles can the team do?
- 5. 1 shuttle =1 pt.

Make it harder: Can you do as **few** kangaroo jumps as possible across to the beanbags and back?

In pairs jumping over a cone: **Child A** - is jumping and counting how many jumps they do **Child B** - is counting up to 20 seconds (or timing with a stopwatch)

Make it easier: Use a throw down strip

CHALLENGE: For 10 minutes - can they move around to all activities, they have a go on one and move on any Station. Have one go and move on. Make sure there is no more than 5 on a station - if there are find another one!

COOL DOWN

Repeat explorers - finish off with some slower moving animals

PLENARY

What did you do in your activities to jump further? How did you jump further? Can you tell me/a partner two things that you were able to do that made you jump further during the activities?

